

CONTACT	COLLAB	ORATIVE PROJECTS
<b>Linkedin</b> : linkedin.com/in/vanvudatnguyen <b>Email</b> : vudatnguyen@gmail.com	Sep 2021 May 2022	<b>Lead Technical Animator, "The Boy"</b> Direct and quality controll. Model 2 lead characters and 4 environment. Rig 4 characters. Cloth simulate 15 shots. Light and Composite more than 25 shots.
Demo Reel Website: www.vandatnguyen.com	Aug 2021 Oct 2021	Modeler, "The How Book" - SCAD Animation Studio Model props and 3 lead characters.
SKILLS Technical Skills:	Mar 2021 Jun 2021	Lead Technical Animator, "Compassion Fruit" Direct and quality controll modeling, texturing, lighting, and compositing.
Character Modeling Environment Modeling Texturing Lighting and Compositing Rigging	Jan 2021 Mar 2021	Look Dev & Lighting Artist, "Alone In The Night" Texture props and light 3 shots.
Cloth simulation Motion Capture	Oct 2020 Jan 2021	<b>Modeler, "Hunt"</b> Model a mutant ant and a sci-fi car.
<b>3D Software:</b> Autodesk Maya Pixologic ZBrush	Sep 2020 Nov 2020	Modeler, "Hex Limit" - SCAD Animation Studios Model a lead character named Snaxx.
Substance Painter Marvelous Designer SpeedTree Nuke Houdini	Jun 2020 Dec 2020	Modeler, "Out O' The Inkwell" Model a lead character and a full enviroment.
Adobe Creative Suite:	WORKING	G EXPERIENCE
Photoshop, Ilustrator, After Effect, Premiere Pro, Indesign	Jun 2019 Sep 2019	Graphic Designer, TinTech technology company, Vietnam Design characters and posters for advertising
EDUCATION	2017 - 2019	Graphic Designer, Vietnam Heritage Center, New York City, NY
Sep 2019 - Sep 2022 Savannah College of Art and Design, Savannah, GA Bachelor in Technical Animation. GPA: 4.0		Design posters, program flyers, and brochures for 5 events including 2 Mid-Autumn Festival events, 2 Lunar New Year events, and 1 Carnegie Hall Music event.
Sep 2017 - May 2019 Borough of Manhattan Community College, New York City, NY	May 2018 Oct 2018	<b>Freelancer, National Center for Children in</b> <b>Poverty, New York City, NY</b> Design posters, illustration, and promotional bag for "Let's Face It, Fresno" project.
Associate in Animation and Motion Graphics. GPA: 3.8		